

**CASE NAME: ORLANDO**  
 ATTENDING OFFICER(S): JEN CHALFAN  
 LOS ANGELES POLICE DEPARTMENT  
 CRIME LOCATION: MAGICOPOLIS



It looks like you scored some Magic cards in a bust. Where are the players? They may not be powerful, but they sure are tough.





# Akki Avalanchers



Creature — Goblin Warrior

Sacrifice a land: Akki Avalanchers gets +2/+0 until end of turn. Play this ability only once each turn.

*Among God's hordes, "beware of falling rocks" came to mean "akki live nearby."*

Illustration by Matt Thompson

1/1

# Penumbra Bobcat



Creature — Cat

When Penumbra Bobcat is put into a graveyard from play, put a 2/1 black Cat creature token into play.

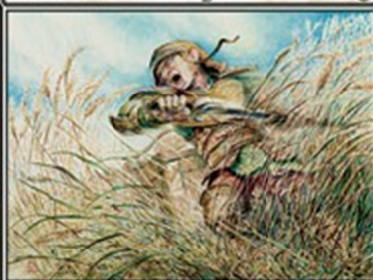
*This cat has two lives and it's hunting for more.*

Illustration by Heather Hudson

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2/1

# Goldmeadow Dodger



Creature — Kithkin Rogue

Goldmeadow Dodger can't be blocked by creatures with power 4 or greater.

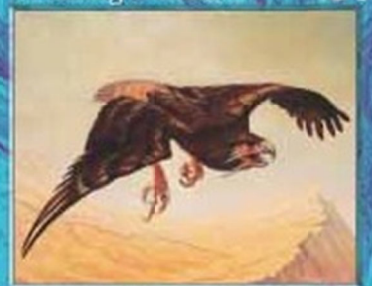
*"I've gotten close enough to a giant to smell his breath, but none has ever so much as spotted me. I wonder how long my record can extend?"*

Illustration by Omar Rayyan

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1/1

# Screaming Seahawk



Creature — Bird

Flying

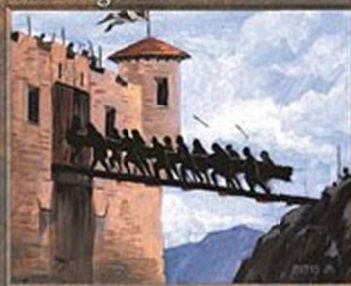
When Screaming Seahawk comes into play, you may search your library for a card named Screaming Seahawk, reveal it, and put it into your hand. If you do, shuffle your library.

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2/2

# Battering Ram



Artifact Creature

Banding when attacking

If Battering Ram is blocked by any Wall, destroy that Wall at end of combat.

*By the time Mishra was defeated, no mage was foolish enough to rely heavily on walls.*

Illustration by Jeff A. Menges

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1/1

# Hellkite Charger



Creature — Dragon

Flying, haste

Whenever Hellkite Charger attacks, you may pay 5. If you do, untap all attacking creatures and after this phase, there is an additional combat phase.

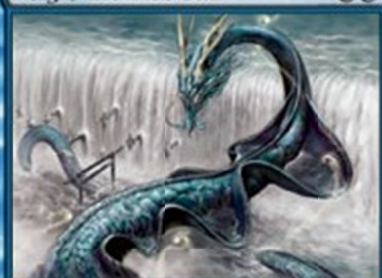
Illustration by James Jones

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5/5

# Keiga, the Tide Star

5



Legendary Creature — Dragon Spirit

Flying

When Keiga, the Tide Star is put into a graveyard from play, gain control of target creature.

Ittoku

5/5

# Trygon Predator

1



Creature — Beast

Flying

Whenever Trygon Predator deals combat damage to a player, you may destroy target artifact or enchantment that player controls.

*Held aloft by metabolized magic, trygons are ravenous for sources of mystic fuel.*

Carl Critchlow

2/3

# Apex Hawks

2



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

David Palumbo

2/2

# Kukemssa Pirates

3



Summon Pirates

If Kukemssa Pirates attacks and is not blocked, you may choose to have it deal no damage to defending player this turn. If you do, gain control of target artifact that player controls.

*"... pirates gambled with a djinn and lost the thing more dear than gold."*  
— "Love Song of Night and Day"

Bliss Jock

2/2

# Raksha Golden Cub

5



Creature — Cat Soldier Legend

Attacking doesn't cause Raksha Golden Cub to tap.

As long as Raksha is equipped, Cats you control get +2/+2 and have double strike.

*Some believe that Raksha, youngest of the kha, is the reincarnation of Dakan, the first and mightiest of leonin leaders.*

Pete Venters

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